

SELECT EXPERIENCE

Aquent, New York City — *Lead Agent* || *Consulting Division* November 2014 - Present

- Partner with consulting clients to drive team growth across Service Design, Visual design, and Interaction design
- Coach diverse talent in experience-framing and storytelling to match career goals
- Provide professional development with partner companies, educational institutions, and Fortune 500 through workshops, and panel discussion
- Contribute to internal product vision, strategy and evolution of our internal database and client/talent facing solutions
- Clients include: *Accenture Interactive, Fjord, McKinsey, Chaotic Moon*

General Assembly, New York City — *Expert in Residence* || *Product Management Part Time Intensive* November 2015 - December 2016

- Iterated on curriculum weekly to shape a course that addresses the unique demands of constituents
- Served as theory and practical application resource for 30 students through playful coaching, challenging assumptions and encouraging investigation of both expected and aspirational concepts
- Adapted workshops and exercises to further contextualize and embed tools and key learnings

Photon Interactive, New York City — *Creative Project Manager* April 2013 - November 2014

- Managed digital creative deliverables for a number of B2B and B2C Clients, involving external vendors, in-house creative staff, and client's in-house teams to work in an agile environment
- Fostered agile/scrum environment for programs budgeted up to **\$3million** to flourish
- Partnered with Microsoft and their clients to translate successful solutions on iOS and Android to Windows 8 and WP8
- Rallied communication and process across global teams to ensure on time project execution on par with client and internal quality thresholds
- Devised program plans to maximize resource utilization, minimize risk, and enable overall program health and success
- Clients included: *Royal Bank of Canada, Intel Security, Lincoln Financial Group, Wolters Kluwer, Hudson Bay Company*

Freelance, New York City — *Producer/ Production Manager & Designer* February 2011- April 2013

- Envisioned and executed fantastical spaces for audiences to encounter stories and experiences
- Stewarded the vision of creative teams into reality from tiny details to grand effects
- Select projects include *Sleep No More* (NYC), *The Tenant* (NYC), *Experiment @ ICA Boston* (Boston), *Fornicated* (NYC), two seasons in residence at The Atlantic Acting School

VOLUNTEER

Service Design Jam, New York City — *Organizer* December 2016 - Present

- Lead registration and ticketing for annual service design jam
- Adjudicated 2017 Jam final presentations
- Build sponsorship case for industry partners

Creative Time, New York City — *Volunteer- Ops and Stage Management* May 2016 – November 2016

EDUCATION

New York University/TSOA, New York — BFA in Drama

- Atlantic Acting School || Commedia dell'arte, Florence || Physical Theater, DUOC Chile || Performance Studies
- President of [Tisch Talent Guild](#) (Campus casting agency fostering inter-departmental artistic collaboration)
- Tisch Office of Career Development

Continuing Education

- HyperIsland, Leading Teams in the Digital Age
- Cooper U, Leading Creative Ideation
- General Assembly, Product Management PT Intensive

SKILLS: Stakeholder Management, Career Development, Staffing Optimization, Talent Coaching, Journey Mapping, Storytelling, Agile Product Development, Product Management

TOOLS: Balsamiq, Omnigraffle, Google Suite, Office Suite, Trello, Slack, Jira, Sketch3, Adobe Creative Suite, InVision

LANGUAGES: Conversational Spanish